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Up and Running with Autodesk Navisworks 2015 by Deepak Maini English | April 2, 2014 | ISBN: 1497488087 | 692 pages | AZW3 | 32 Mb

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This textbook has been written keeping in mind the requirements of building and plant industries. The author has specifically covered a number of pain-points that the users face on day-to-day basis in their work. Real-world BIM and Plant models have been used as tutorials in this book. You will be able to find various

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similarities between the models used in this textbook and your current projects. This will allow you to apply the concepts learned in this textbook to your day-to-day work. The following are some salient features of this textbook: Complimentary access to the videos of all tutorials in the textbook. More than 690 pages of in-depth coverage of all modules of Autodesk Navisworks Simulate and Manage. Detailed discussion of the Autodesk Navisworks tools and concepts followed by Plant and BIM tutorials. Around 450 pages of tutorials on real-world Plant and Building models. Tutorial on performing clash test with point cloud data. Project-based chapter on Autodesk BIM 360 Glue App for Autodesk Navisworks. Project-based chapter on Autodesk Navisworks for Factory Design Suite. Special tutorial on the animation of the subsea Remotely Operated Vehicle (ROV). Special tutorials showing the Animator and Scriptor scenes with crane animations. Timeliner simulation linked with animator animations showing construction sequences and movement of crane and semitrailers at the construction site. Detailed coverage of the Clash Detective module and the switchback functionality. Timeliner based clash tests included in tutorials. "What I do" tips describing some real world challenges that Navisworks users face and the author's approach in those situations. Free video showing how to use Autodesk ReCap to reduce the size of Point Cloud data before importing in Autodesk Navisworks available by contacting the author at deepak@deepakmaini.com. End of chapter skill evaluation to review the concepts learnt in the chapter. The following free teaching resources are available for faculty: PowerPoint slides of every chapter in the textbook. Answers to the Class Test Questions. Help for designing the course curriculum. Additional videos to help plan your classes.

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This textbook covers in detail the tools that are used to generate 2D detail and fabrication drawings of the 3D structural model created in Volume 1 of this book. You will learn how to use drawing processes as well as drawing styles for generating the 2D documentation. The author has also covered the process of validating the structure model and checking it for clashes. There is a special chapter covering BIM data interoperability with Autodesk Revit. The following are some of the salient features of this textbook: Complimentary access to videos of all tutorials in the book. 336 pages of in-depth coverage of the tools to generate detail drawings of the 3D structural model. Detailed discussion of how to validate the structural model for modeling error and checking the clashes in the model. Detailed discussion of creating custom prefix configuration for numbering. Covers in detail the process of generating the 2D drawings using drawing processes as well as drawing styles. Covers basic customization of drawing processes. Explains the process of basic customization of prototypes and BOM templates. Covers the process of generating NC and DXF files for machining. Special chapter on BIM data interoperability with Autodesk Revit, including importing Steel Connections. "What I do" tips describing some real world challenges that Advance Steel users face and the author's approach in those situations. Tips and Notes providing additional information about the topic in discussion. End of chapter skill evaluation to review the concepts learnt in the chapter. The following free teaching resources are available for faculty: PowerPoint slides of every chapter in the textbook. Answers to the Class Test Questions. Help for designing the course curriculum.

So you have completed your project model and feel a sense of relief. But should you? What now? What conflicts could be potentially discovered in the field costing you time and money to address? How can you reduce your liability for those errors and/or omissions? Maybe you are responsible for coordinating all disciplines work for the project. How can this be done and identify potential conflicts before they happen to ensure that the schedule is met? Navisworks can help address all those concerns. Navisworks is a model aggregator that can combine various different file formats to create an overall project model thus allowing you to fully coordinate multiple aspects of your project. The Aubin Academy Master Series: BIM Collaboration with Autodesk Navisworks is the ideal book to help readers get started with and successfully use Navisworks. This book touches on the collaboration aspect of the Building Information Model. The goal of each lesson is to help the reader complete the collaboration of their projects successfully. Navisworks tools are introduced in a focused process with a strong emphasis on “ why ” as well as “ how ” . The text and exercise seek to give the reader a clear sense of the value of the tools, and a clear indication of each tool's potential. In addition, there are Quick References for a few of the Navisworks tools contained herein. The Aubin Academy Master Series: BIM Collaboration with Autodesk Navisworks is a resource designed to quickly get you “ up to speed ” on Navisworks, shorten your learning curve, raise your comfort level, and more importantly give you real-life practical advice on the usage of the software in order to help with project collaboration. Empowered with the information in this book, you will have insight into how to use Navisworks to better coordinate your projects.

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This textbook covers in detail the tools that are used to create a 3D structural model. Real-world industry examples are specially chosen for the structural steel detailing and BIM industry. The author has specifically covered a number of pain-points that the users face on day-to-day basis in their work. The following are some of the salient features of this textbook: Complimentary access to videos of all tutorials in the book. Covers Imperial units based on English US installation and Metric units based on English Australia installation. 640 pages of in-depth coverage of the tools to create 3D structural model from scratch. Around 400 pages of tutorials on real-world Structural and Building models. Detailed discussion of the Basic and Extended Modeling tools such as Portal/Gable Frames, Purlins, Trusses, Cage Ladders, Straight Stairs, Spiral Stairs, Hand-railings, and so on. Detailed coverage of the Connection Vault to insert various types of connections. Detailed coverage of how to create and save custom connections. "What I do" tips describing some real world challenges that Advance Steel users face and the author's approach in those situations. Tips and Notes providing additional information about the topic in discussion. End of chapter skill evaluation to review the concepts learnt in the chapter. The following free teaching resources are available for faculty: PowerPoint slides of every chapter in the textbook. Answers to the Class Test Questions. Help for designing the course curriculum.

I disegni esistono per rappresentare l'edificio, le simulazioni esistono per anticiparne le prestazioni. Questo libro tratta di processi e nello specifico di Building Information Modeling, più comunemente conosciuto con l'acronimo di BIM. L'accezione completa di BIM rimanda ad una filosofia di processo in cui l'edificio viene "costruito", prima della sua effettiva realizzazione fisica, all'interno di un ambiente virtuale, attraverso la collaborazione ed i contributi di tutti gli attori coinvolti nel progetto come architetti, progettisti, consulenti, analisti energetici, contractor, fornitori, facility manager e proprietari. Caratteristica di questa filosofia è un approccio altamente strategico al processo ed al raggiungimento degli obiettivi di progetto in cui l'oggetto architettonico e le sue prestazioni possono essere valutati nella loro interezza già in fase di progettazione. La considerazione dell'edificio si sposta quindi dal semplice prodotto architettonico ultimato al suo intero life cycle. La nascita di questa filosofia di processo è dovuta alla sostanziale incapacità dei mezzi di progetto tradizionali di supportare il settore delle costruzioni di fronte alle complesse trasformazioni che caratterizzano il nostro tempo. Obiettivo dello studio è quello di inserire in prima istanza il Building Information Modeling all'interno di una narrazione capace di trasmettere gli esiti operativi del concetto di simulazione rispetto al paradigma tradizionale di progetto. Il libro pertanto, indirizzato a studenti e professionisti attivi nel settore delle costruzioni, intende rappresentare sia un punto di arrivo che una base di lavoro per ulteriori ricerche. CARLO ARGIOLAS, ingegnere, professore associato di "Tecnica e produzione edilizia" insegna "Processi e metodi della produzione edilizia" presso la Facoltà di Ingegneria e Architettura dell'Università degli Studi di Cagliari, svolge attività di ricerca dal 1980 all'interno dell'attuale Dipartimento DICAAR prevalentemente su temi riguardanti la gestione del processo edilizio con le tecniche di simulazione, del project management e dell'innovazione tecnologica. È autore di varie pubblicazioni a carattere tecnico-scientifico concernenti la produzione edilizia. RICCARDO PRENZA, laureato in Architettura delle costruzioni presso l'Università degli Studi di Cagliari nel luglio 2014 e attualmente impegnato in ricerche sulla simulazione del processo edilizio attraverso tecniche BIM. EMANUELA QUAQUERO, ingegnere, dottore di ricerca in Ingegneria Edile, assegnista di ricerca presso la Facoltà di Ingegneria e Architettura dell'Università degli Studi Cagliari, autrice di varie pubblicazioni a carattere tecnico-scientifico concernenti il processo edilizio.

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This textbook is specially written keeping in mind the requirements of plant and building industry. Real-world Plant and BIM models are used as examples in this textbook that also covers a number of pain-points that the users face on day-to-day basis.

Go from beginner to guru quickly with the ultimate Revit Architecture 2016 guide Autodesk Revit Architecture 2016 No Experience Required is your ultimate hands-on guide for mastering this essential BIM software. With step-by-step instruction and a continuous tutorial approach, this invaluable guide walks you through the design of a four-story office building. You'll be led through the entire design, documentation, and presentation process with expert instruction and helpful tips, so you can quickly become confident and productive. You'll follow a real-world workflow as you jump right into modeling, first placing doors and windows, then building floors layer-by-layer, adding roofs and ceilings, stairs, ramps, and railings. Coverage includes crucial information on detailing, view and match line information, and printing, plus advanced topics like curtain walls, sweeps, embedded families, and formulas. You'll delve into site considerations including grading and topsurface features, and integrate them into your design at the rendering stage. The companion website provides downloadable tutorial files so you can jump in at any point and compare your work to the pros. Revit is the industry-leading Building Information Management software, hailed for its power and sophistication. This guide helps you get the most out of the software, with expert instruction and plenty of practice. Master the interface, tools, views, and editing capabilities Work with structural objects, text, dimensions, and multi-story buildings Generate construction documentation, schedules, and material takeoffs Explore phase management, work sharing, and working with various formats BIM is the emerging paradigm for architects and others in the construction and engineering fields. Revit is the industry leader, and is quickly becoming a mandatory skillset. Autodesk Revit Architecture 2016 No Experience Required provides everything you need to get up to speed and down to work.

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